

Since 2000, Humble ISD Education Foundation has award approximately \$21.9 million to Humble ISD. In the 2025-2026 school year, the Foundation awarded a total of \$1,194,456 (as of April 30, 2026) in support to Humble ISD educators and students. This includes the \$336,498 in 51 Innovative Education Grants impacting 31 campuses awarded today and \$857,958 in designated grants awarded throughout this school year.

Grant Winners	Title of Project	Project Description	Amount
<b>Atascocita High School</b>			
<b>Brenden Dolehanty</b>	Go Beyond the Field: Advancing Student Musicianship and Career Readiness Through Sound and Technology	Go Beyond the Field transforms the marching band experience by integrating modern sound technology to support the program's transition to a corps-style model. The project provides essential field amplification and recording tools that elevate performances, expand year-round opportunities such as Winter Guard and Indoor Drumline, and introduce students to music technology used in collegiate and professional career settings. By aligning instruction with standards followed by nearly all 6A programs across Texas, students will gain access to high-quality, engaging learning experiences that were previously unavailable. This initiative ensures students are fully prepared to perform, compete, and continue their musical journeys at the next level.	\$39,964.00
<b>Taylor Harney</b>	Forklifts for the Future	Forklifts for the Future sends a powerful message to students: Your work matters. Your skills matter. Your future matters. Operating a forklift is not just a TEK in a class, it is a lifeline. For many of our students, it is a pathway to employability, and a meaningful career in the skilled trades after graduation.	\$37,646.00
<b>Sara Hansen</b>	Pressure with Purpose: Empowering the Next Generation of Healthcare Providers	This project will provide Health Science students with access to a realistic blood pressure training simulator to strengthen their competency in vital signs assessment. Through hands-on, repeated practice in a classroom learning environment, students will build accuracy and confidence before entering clinical settings. The trainer will allow students to experience a variety of realistic blood pressure scenarios, improving both technical skill and patient communication. Training students to be competent in this vital skill supports workforce readiness and prepares students for success in postsecondary healthcare programs and careers.	\$1,950.00
<b>AHS - 3 Grants</b>			<b>\$79,560.00</b>
<b>Autumn Creek Elementary School</b>			
<b>Natascha Johnson</b>	Code, Create, and Conquer: Powering Young Innovators with Indi Robots!	Our STEM lab will use Indi Robots to create an engaging, hands-on learning environment where students build coding, problem-solving, and collaboration skills through play and exploration. Designed for elementary learners, these screen-free robots make computational thinking accessible to all students, including English learners and those who benefit from tactile learning. Through progressively challenging activities, students will develop confidence, creativity, and perseverance while aligning with key STEM concepts. Funding this grant will provide lasting resources that inspire curiosity and empower students to see themselves as future innovators.	\$5,157.00
<b>ACE - 1 Grant</b>			<b>\$5,157.00</b>
<b>Autumn Ridge Middle School</b>			
<b>Takara Badrock</b>	The Scholar's Spotlight – A Celebration of Partnerships, Prose, and Poetry	The Scholar's Spotlight – A Celebration of Partnerships, Prose, and Poetry is a community engagement event that brings together a middle school and its elementary (5th grade) direct feeder campus for a collaborative showcase of student performances in poetry and prose. The evening will also feature a hands-on make-and-take workshop designed to help parents support their children's learning of the Texas Essential Knowledge and Skills (TEKS curriculum) related to poetry and prose. Community members, including parents, students, district personnel, and local partners are invited to join this unforgettable, engaging, and creative celebration of collaboration and learning.	\$2,100.00
<b>Rosa Osegueda</b>	The FVR Effect	This project proposes the creation of a dedicated classroom library designed specifically for English as a Second Language (ESL) students to support Free Voluntary Reading (FVR). The library will provide high-interest, culturally responsive, and level-appropriate books that empower students to read by choice, at their own pace, both during class and independently at home. By increasing access to engaging texts, this project aims to strengthen literacy development, foster a love of reading, and build student confidence in English.	\$921.00

<b>LaQuanta Irvin-Smith</b>	History Reflections / Reflexiones de la Historia	The Weekly History Broadcast is a student-led, bilingual news program designed to connect historical events to current issues while supporting literacy development for all students, especially emergent bilingual learners. Students will research, script, and produce weekly segments in both English and Spanish, strengthening academic vocabulary, civic awareness, and public speaking skills. This program promotes leadership, media literacy, and cross-cultural inclusion while making history relevant and engaging. If funded, the broadcast will be shared campus-wide and featured on the foundation's website to highlight student voice and innovation.	\$1,484.00
<b>LaQuanta Irvin-Smith</b>	Dominoes with Dad: Strengthening Family Connections Through Strategy and Mentorship	Dominoes with Dad is a family engagement initiative that brings students and their father figures to campus for an evening of strategic domino gameplay, mentorship, and academic connection. This event strengthens relationships while promoting critical thinking, problem-solving, and collaboration skills that directly support classroom learning. By creating a welcoming and culturally relevant space for positive male involvement, the program fosters student confidence, belonging, and school-home partnerships. Grant funding will support materials, resources, and event supplies to ensure meaningful participation for all families.	\$285.00
<b>ARMS - 4 Grants</b>			<b>\$4,790.00</b>
<b>Bear Branch Elementary School</b>			
<b>Francesca Newman</b>	Words That Hold Us	By placing meaningful books into caring hands, books ensure no child has to carry hard chapters by themselves. Words That Hold Us is a counseling library designed to provide students, teachers and families with support as they navigate grief and cancer diagnoses. This project will expand our counseling library with titles that help children process complex emotions, build resilience, and feel less alone in their experiences. Through guided counseling sessions, small groups, and parent checkouts, these stories will become tools for healing conversations.	\$246.00
<b>BBE - 1 Grant</b>			<b>\$246.00</b>
<b>Cambridge School</b>			
<b>Kari Lasnau</b>	Growing Independence: An Accessible Greenhouse for Transition Students	This project will establish a wheelchair-accessible greenhouse for Humble ISD's 18+ Transition program, creating an inclusive space where all students can engage in meaningful, hands-on learning. Through gardening, students will build essential life skills such as communication, collaboration, problem-solving, and responsibility while gaining confidence and independence. The greenhouse will provide therapeutic benefits, promote healthy living, and serve as a model for accessible, community-based learning. By nurturing growth in both plants and people, this initiative brings the Humble ISD Portrait of a Graduate to life—helping every learner thrive as a capable, compassionate, and contributing member of society.	\$5,000.00
<b>CAM - 1 Grant</b>			<b>\$5,000.00</b>
<b>Centennial Elementary School</b>			
<b>Kate Peters</b>	Stories That Shape Us: Building Community Through Literature	Stories That Shape Us: Building Community Through Literature strengthens school climate and student learning through a two-part approach focused on relationship-building and social-emotional development. Daily Community Time will be enriched with high-quality, theme-based literature that promotes empathy, responsible decision-making, and respectful peer interactions. In addition, selected teachers will participate in Capturing Kids' Hearts training to deepen relational practices and equip staff with research-based strategies for building positive classroom cultures.	\$8,305.00
<b>CE - 1 Grant</b>			<b>\$8,305.00</b>
<b>Community Learning Center</b>			
<b>Lesley Nickelson</b>	Books Without Borders	Access to books should never limit a student's ability to learn. This project provides districtwide access to a rich collection of ebooks and audiobooks, allowing students to read anytime, anywhere, and in the format that works best for them. By expanding digital reading options, we promote literacy, engagement, and equitable learning opportunities for all students.	\$12,000.00
<b>Candise Henderson</b>	Level Up Your Life: Interview & Dining Etiquette 101	This project will provide students enrolled in a Disciplinary Alternative Education Program (DAEP) with essential life and workforce readiness skills through hands-on instruction in interview etiquette and professional table manners. Students will participate in interactive lessons, mock interviews, and guided dining experiences designed to build confidence, communication skills, and professionalism. The program aims to reduce barriers to employment by helping students make strong first impressions in academic, career, and community settings. By equipping students with practical, transferable skills, this initiative supports successful transitions back to their home campuses and into future career pathways.	\$5,500.00

<b>CLC - 2 Grants</b>			<b>\$17,500.00</b>
<b>Eagle Springs Elementary School</b>			
<b>Lauren Goodrum</b>	Coding Without Screens: Indi Robots for Young Learners	"Coding Without Screens: Indi Robots for Young Learners" introduces K–3 students to foundational coding and computational thinking skills without the use of screens, making learning developmentally appropriate and highly engaging. Through hands-on, color-based programming, students build problem-solving, sequencing, and critical thinking skills while collaborating and experimenting in a learning environment. Indi literacy mats further support language arts instruction by reinforcing skills such as story sequencing, vocabulary development, and comprehension as students program Indi to retell and navigate narratives. This program provides an equitable and accessible entry point into STEM for all students, especially in a specials classroom setting.	\$4,337.00
<b>ESE - 1 Grant</b>			<b>\$4,337.00</b>
<b>Early Childhood Center</b>			
<b>Andrea Barela</b>	Touch, Tell, Thrive: An Inclusive Social-Emotional Mobile Floor for Early Explorers	The inclusive mobile interactive social-emotional floor provides a dynamic, multisensory learning environment that helps children recognize, express, and regulate emotions through music, storytelling, movement, and creative visual activities. Designed for collaborative engagement, the platform supports small group interaction and strengthens communication between children, support staff, and educators while ensuring accessibility for diverse developmental and communication needs. The interactive experiences encourage authentic emotional expression in a safe, bias-free environment that promotes self-confidence, empathy, and social skill development. By integrating research-based social-emotional learning practices, the screen supports holistic child development and fosters positive peer relationships and long-term well-being.	\$16,074.00
<b>Amanda Price</b>	Play, Create, Communicate Learning Lab	The Play, Create & Communicate Learning Lab will transform a designated classroom space into a language-rich, play-based learning environment that integrates creative expression, dramatic play, and early literacy development. This project will serve preschool learners by strengthening vocabulary, early reading skills, and social communication through hands-on exploration. The project will promote school readiness and equitable access to high-quality early childhood education.	\$4,000.00
<b>ECC - 2 Grants</b>			<b>\$20,074.00</b>
<b>Elm Grove Elementary School</b>			
<b>Bonnie Terrell</b>	Remarkable Records	Students will use real World Record books to analyze data and inspire their own unique, personal class records. Students will use the books as high-interest text, a station activity resource, to strengthen reading engagement while reinforcing math concepts such as place value, elapsed time, rounding, measurement, and comparing decimals and fractions. Through hands-on STEM challenges and friendly competition, students will measure and analyze their own data, apply real-world math skills, and create their own class record book showcasing their findings.	\$485.00
<b>EGE - 1 Grant</b>			<b>\$485.00</b>
<b>Fall Creek Elementary School</b>			
<b>Donaeromi Fernando</b>	Coding Connections: Building Thinkers Through Robotics Exploration	This project brings hands-on coding and creative problem-solving to early learners by refreshing our outdated robotics tools with new Indi Bots and Bee-Bots, as well as creating mobile technology. Indi Bots and Bee-Bots enable young students to learn coding concepts in a developmentally appropriate, screen-free manner by physically planning paths, giving directions, and immediately seeing the results of their actions. A mobile "tech-to-go" cart and classroom checkout tubs will allow students in grades K–2 to explore coding concepts during stations, small-group work, and integrated lessons. By replacing aging equipment and expanding access beyond the tech lab, this project empowers young learners to think critically, collaborate, and develop foundational STEM skills. The goal is to make coding an engaging, accessible part of everyday learning for our youngest students.	\$6,404.00
<b>FCE - 1 Grant</b>			<b>\$6,404.00</b>
<b>Foster Elementary School</b>			
<b>Leslie Leslie</b>	Wings of Wonder: Butterfly Garden	Wings of Wonder is a proposed butterfly garden designed to enrich the educational experiences of our students. This project aims to create an outdoor learning environment that supports hands-on science instruction, fosters environmental conservation, and enhances the natural beauty of the school campus. The garden will serve as a living classroom where students can observe life cycles, study pollinators, and participate in meaningful conservation activities.	\$1,383.00

<b>FE - 1 Grant</b>			<b>\$1,383.00</b>
<b>Groves Elementary School</b>			
<b>Lisa Hindmon</b>	My Roman Empire	My Roman Empire immerses students in the world of the ancient Rome to explore the engineering innovations and ingenuity that shaped one of history's most influential civilizations. Through hands-on investigations inspired by Roman roads, aqueducts, and architecture, students will connect science concepts with meaningful social studies content and art. Integrated activities are designed to strengthen students' understanding of experimental design. By blending history, engineering, and inquiry-based learning, our Roman Empire project fosters critical thinking, problem-solving, and cross-curricular mastery!	\$531.00
<b>GE - 1 Grant</b>			<b>\$531.00</b>
<b>Hidden Hollow Elementary School</b>			
<b>Stefanie Patterson</b>	Turn the Page on Perfect Attendance	This grant will support the implementation of a book vending machine used to reward students for consistent school attendance. Students who demonstrate strong attendance will earn tokens to select a high-interest, age-appropriate book, reinforcing the connection between showing up to school and positive outcomes. This incentive-based approach promotes a culture of accountability while fostering a love of reading. By combining attendance recognition with literacy development, the program motivates students and places books directly into their hands and homes.	\$8,369.00
<b>Lynn Bennett</b>	Framing the Future	One of the biggest benefits of showcasing student art around the campus is the sense of pride and accomplishment students feel. Being able to look up and see pictures and projects they've done in the past encourages children to keep learning and growing through new projects. By creating displays that recognize effort rather than perfection, children better understand that learning is a process of growth, not just a process of mastery.	\$936.00
<b>Lynn Bennett</b>	Tiny Art, Big Connections	Forged friendships that have been cultivated over the past two years from the sharing of campuses will be continued and fostered throughout the year by creating and exchanging artist trading cards and mini masterpieces. Students create miniature artworks, which are then swapped to promote community, creativity, and artistic appreciation. This activity builds artistic skills, encourages social interaction, and connects students across distances.	\$314.00
<b>HHE - 3 Grants</b>			<b>\$9,619.00</b>
<b>Humble High School</b>			
<b>Janeth Gudino</b>	AudioLab	AudioLab will transform a small room into a modern language lab designed to strengthen the listening and oral skills of language learners. Equipped with high-quality, sound-isolating headphones and interactive audio software, the lab will offer students authentic practice that mirrors the rigor of their exams. This dedicated space will allow students to develop confidence, perform better on assessments, and gain real-world language proficiency. By funding this project, the foundation will help create a lasting educational impact for current and future students.	\$2,000.00
<b>Glen Delossantos</b>	Vex-ing Robots: Design, Build, Compete	Students will implement the VEX robotics system to design and construct robots that perform defined tasks for classroom exercises and competition play. Each robot will include autonomous and driver-controlled modes developed in accordance with official competition rules. Students will program using block-based tools and C++, and will configure VEX motors and control systems for reliable operation. The project provides a competitive, hands-on environment in which teams test their robots on a full game field featuring elements to push, pull, and lift.	\$13,421.00
<b>Temisha Hall</b>	Capturing Crime Scenes: Hands-On Learning with Photography & Video	Our criminal justice students are learning how to investigate and document crime scenes, a critical skill for future law enforcement and forensic careers. Currently, our students lack the tools to effectively practice photography and videography in simulated crime scenes. This project seeks funding to provide digital cameras, tripods, and basic video equipment so students can create, record, and analyze crime scenes. Through hands-on experience, students will learn professional documentation techniques, evidence recording, and investigative reporting.	\$3,442.00
<b>HHS - 3 Grants</b>			<b>\$18,863.00</b>
<b>Humble Middle School</b>			

<b>Kristal Ortegon</b>	The Innovative Library: Learning Through Engineering and Design	This project will transform part of the library into an interactive innovation space focused on engineering, motion, and design. Students will use hands-on tools like LEGO walls and magnetic marble runs to explore how things move, connect, and work together. The activities are designed to be reusable, easy to manage, and open for students to explore during library time. The goal is to encourage curiosity, creativity, and problem-solving in a shared learning space.	\$3,000.00
<b>HMS - 1 Grant</b>			<b>\$3,000.00</b>
<b>Instructional Support Center</b>			
<b>Precus Glover</b>	Digital Explorers in Action: Building Student-Centered Technology Learning	This project provides elementary instructional leaders with individual sets of ISTE Digital Explorers resources to design and implement engaging, technology-integrated learning experiences for students. Through collaborative curriculum development, these resources will be transformed into standards-aligned lessons that promote problem-solving, digital literacy, and responsible technology use. The project empowers educators to model best practices in digital learning and ensures students experience meaningful, hands-on STEM and literacy-rich instruction across classrooms.	\$1,904.00
<b>ISC - 1 Grant</b>			<b>\$1,904.00</b>
<b>Kingwood High School</b>			
<b>Laura Abel</b>	Real-World Readiness	The students complete the 10 week budget/bill pay simulation earning trophies for paying down debt and contributing to their 401K. They get hands on experience with managing bills, 401K, paying down credit card debt as well as student loan debt.	\$4,500.00
<b>Collin Zabel</b>	Where Ideas Become Engineered Reality	This project will equip high school Engineering and Robotics students with a CNC milling machine to advance hands-on STEM learning through precision manufacturing. Students will design parts in CAD, generate toolpaths through CAM software, and manufacture functional components used in competitive robotics. By completing the full engineering design cycle from concept to finished product, students develop real-world technical skills aligned with advanced manufacturing and engineering careers. Funding will also support participation in a district-level robotics competition, the culminating applied learning experience of the year.	\$16,000.00
<b>KHS - 2 Grants</b>			<b>\$20,500.00</b>
<b>Kingwood Middle School</b>			
<b>Kodi Thomason</b>	When Physics Comes to Life: An Interactive On-Campus Learning Experience	This project brings an interactive, on-campus physics outreach experience to all 8th grade science students through a TEKS-aligned STEM program. Students will engage in live demonstrations and inquiry-based investigations that make abstract physics concepts more visible, memorable, and meaningful. By bringing this experience directly to students, the project removes barriers to access while promoting curiosity, critical thinking, and deeper understanding of physics concepts. The result is an enriched learning experience that supports both student engagement and academic success.	\$850.00
<b>Kirsten Henry-Barnett</b>	From Seeds to Service: A Tea Party & Awards Showcase	From Seeds to Service is a standards-aligned culminating project in which middle school culinary students grow hydroponic herbs and vegetables before using their harvest to develop original seasoning blends, teas, compound butters, and other culinary dishes. Through this authentic experience, students apply course TEKS in food safety, culinary techniques, nutrition, and hospitality while gaining career-ready skills essential for the culinary arts pathway. Students plan and execute a formal tea service for their families, demonstrating professionalism, communication, and service. This project strengthens parent and community engagement, showcases student achievement, provides student volunteer opportunities, and elevates awareness and support for the school's culinary program.	\$10,831.00
<b>KMS - 2 Grants</b>			<b>\$11,681.00</b>
<b>Kingwood Park High School</b>			
<b>Glenn Taylor</b>	Skyhigh Aeroscience	Our Aeroscience class allows students to explore physics through mission application in a work-force simulated environment. Modeling of our missions prior to build is critical to the learning outcomes. Skyhigh Aeroscience will purchase seven laptops to be used for rocket simulation prior to build. Additionally the laptops will assist real-time build and launch revisions to improve the mission success along the way as well as analyze the final results throughout each academic year during the life of the laptops.	\$8,680.00
<b>KPHS - 1 Grant</b>			<b>\$8,680.00</b>

<b>Lake Houston Middle School</b>			
<b>Loni Mahan</b>	The Welcome Pass: Newcomer Family Campus Engagement	I am requesting funding to pilot a program that allows each ESL newcomer student and one accompanying adult to attend all UIL and campus sporting events free of charge. Removing this financial barrier enables families to practice conversational English in natural community settings, increases family engagement, and supports social integration into campus culture. A similar initiative at KPark led by former colleague Deedee Omeson produced strong results: families reported feeling welcomed, increased interaction with staff and other families, and greater participation in school life. I am asking the district to approve a district-managed reserve fund to cover ticket costs for the pilot year; funds would be drawn down as needed and reported monthly. After the pilot, we will provide detailed usage data and cost projections to inform a district-wide budget for future implementation. This modest investment will substantially improve newcomer family inclusion and student outcomes for TELPAS.	\$2,000.00
<b>June Williams</b>	Discovering My Direction: A Future Ready Transition Initiative for Middle School Students	Discovering My Direction: A Future Ready Transition Initiative for Middle School Students is a structured transition program designed to prepare students ages 12–15 with autism, intellectual disabilities, and related developmental needs for high school, career exploration, and community engagement. Through explicit instruction, modeling, and authentic community-based learning experiences, students build essential skills in communication, emotional regulation, social interaction, workplace readiness, and self-advocacy. The initiative integrates hands-on career exploration, campus-based enterprises, supported work experiences, and intentional AAC instruction to ensure meaningful skill generalization across real-world settings. By fostering independence, dignity, and inclusion, the program equips students with the confidence and foundational competencies needed for successful high school transitions and long-term community participation.	\$9,300.00
<b>Teresa Grayshaw</b>	"Involve me and I understand."	"Tell me and I forget. Show me and I remember. Involve me and I understand." - Benjamin Franklin. By involving students in creative activities, students can gain understanding and overcome challenges in math. For students who struggle in math, presenting information differently can not only facilitate understanding, but also reduce mental blocks and increase confidence.	\$487.00
<b>LHMS - 3 Grants</b>			<b>\$11,787.00</b>
<b>Maplebrook Elementary School</b>			
<b>Lisa Cooper</b>	The Cub Hub	Play for all and all for play! We are improving our playground by adding commercial-grade, developmentally appropriate equipment that supports the physical, sensory, social, and cognitive development of children ages 3–6, including children with special needs.	\$13,913.00
<b>MBE - 1 Grant</b>			<b>\$13,913.00</b>
<b>North Bend Elementary School</b>			
<b>Daisy Mendoza</b>	Pawsitive Living	Pawsitive Living is an after school program created to teach students the real life skills many of them quietly need but rarely have the chance to learn such as cooking a simple meal, managing money, caring for themselves, and handling everyday responsibilities. For students who often carry adult sized worries at a young age, this program offers a safe space to learn, grow, and feel capable. Through hands-on experiences, students will build confidence, independence, and pride in what they can do for themselves. Pawsitive Living isn't just about teaching life skills, it's about helping students believe in their ability to succeed in life.	\$4,000.00
<b>Alicia Chavez</b>	S.O.S.: Supporting Our Special Education Students Through Tactile Math and Discovery Learning	This project will empower special education teachers to provide students with engaging, multi-sensory learning experiences designed to nurture each learning style while deepening understanding of number sense and properties of mathematics. Teachers will facilitate learning through questioning and promote student growth through collaboration as they progress through stimulating, hands-on activities. The intentional development of higher-level thinking skills through structured, hands-on learning is essential to closing learning gaps, increasing access to grade-level mathematical concepts, and promoting equitable outcomes for special education students in 21st Century learning environments.	\$2,925.00
<b>NBE - 2 Grants</b>			<b>\$6,925.00</b>
<b>Ross Sterling Middle School</b>			
<b>Courtney Bobino</b>	The Voices of Ross Sterling Middle School Podcast	The Voices project will create a podcasting studio in the school library, where students can develop storytelling, research, and communication skills. Using student-friendly professional equipment, they will plan, record, edit, and publish podcasts on topics like book talks, interviews, history projects, STEM, and school news. The library will become a collaborative hub for creative media, fostering literacy, creativity, teamwork, and student confidence through authentic digital storytelling experiences.	\$1,800.00

<b>SMS - 1 Grant</b>			<b>\$1,800.00</b>
<b>Summer Creek High School</b>			
<b>John Lynch</b>	Career Resource Books for Men of LEGACI	Men of LEGACI is a leadership club dedicated to preparing young men for life after graduation through character development, mentorship, and career readiness. Grant funds will be used to purchase 25 copies of Get Clear Career Assessment: Find the Work You're Wired to Do by Ken Coleman, giving students a structured, research-based tool to explore their strengths, interests, and career paths. These books will support guided discussions, goal-setting activities, and postsecondary planning, empowering students to make informed decisions about college, careers, and workforce opportunities. By investing in these resources, the project directly supports young men as they build clarity, confidence, and purpose for their future.	\$700.00
<b>Paul Edwards</b>	Physics on the Move	Physics on the Move equips students with modern wireless lab technology that allows them to collect and analyze real-time scientific data. Instead of spending class time manually recording measurements, students will focus on interpreting data, identifying patterns, and drawing evidence-based conclusions. This project strengthens scientific reasoning, data literacy, and STEM career readiness. The equipment will support physics instruction for more than 1,000 students over six years.	\$17,366.00
<b>Daniella Jenkins</b>	From Plate to Platform: Cook, Create, Communicate	They say a picture is worth a thousand words. "From Plate to Platform" is an initiative that connects culinary arts with entrepreneurship and digital media, teaching students to prepare exceptional food and present it professionally through photography, branding, and online platforms. It empowers student chefs to transform culinary creations into professional digital content that showcases skill, creativity, and career readiness.	\$3,220.00
<b>Jarrold Collins</b>	Closing the Lab Gap with Virtual Science	Students will use virtual and augmented reality simulations through the Labster application to explore complex scientific concepts and phenomena. These immersive experiences allow students to conduct realistic laboratory investigations in a safe, risk-free environment using advanced equipment that may not otherwise be available in a traditional classroom setting. Because the simulations are accessible online, students can complete laboratory experiences independently and at their own pace, reinforcing scientific inquiry, data analysis, and conceptual understanding beyond the limits of scheduled lab time	\$13,500.00
<b>SCHS - 4 Grants</b>			<b>\$34,786.00</b>
<b>Timbers Elementary School</b>			
<b>Lynsy Curry</b>	Sands of Discovery: Where Imagination & Science Collide	Sands of Discovery: Where Imagination & Science Collide is an immersive augmented reality sand table that transforms science learning for Pre-K through 5th grade students. By shaping real sand to create mountains, rivers, and ecosystems, students explore earth science concepts like erosion, elevation, and cause and effect in a hands-on, visual way. Designed to support diverse learners, including students with special needs and English language learners, this interactive technology makes complex concepts accessible through tactile, visual, and collaborative exploration. Sands of Discovery ensures that every child can experience the wonder of scientific discovery in an engaging, safe and inclusive environment.	\$8,625.00
<b>TE - 1 Grant</b>			<b>\$8,625.00</b>
<b>Timberwood Middle School</b>			
<b>Tesslyn Mustain</b>	Design for a Purpose: 3D Printing Integrated with Bots Programming	This grant proposal requests funding to purchase Sphero robots and a 3D printer with accompanying supplies to enhance hands-on STEM learning opportunities for middle school students. These tools will support engaging, project-based instruction in coding, engineering, design thinking, and problem-solving while aligning with state and national STEM standards. Sphero robots will allow students to learn foundational and advanced coding concepts through interactive challenges that promote collaboration, logical thinking, and real-world application of math and science skills. A 3D printer will give students the opportunity to move from idea to prototype, designing and creating tangible models that reinforce engineering principles, creativity, and innovation. Together, these resources will help create an inclusive, student-centered learning environment where all learners can explore STEM concepts through experimentation and inquiry. Funding for this project will expand access to high-quality STEM experiences, foster curiosity and confidence in technology, and better prepare students for future academic and career pathways in science, technology, engineering, and mathematics.	\$7,011.00
<b>TMS - 1 Grant</b>			<b>\$7,011.00</b>
<b>West Lake Middle School</b>			

<b>Natalie Waters</b>	STEAM Girls Club "Girls designing, building, and broadcasting STEAM innovation."	Girls Who STEAM is an after-school program that empowers middle school girls to explore engineering, technology, science, mathematics, and the arts through hands-on innovation. Students will design and prototype solutions to real-world challenges and share their experiences through a student-produced podcast highlighting women in STEAM. The program builds technical skills, confidence, and leadership while creating a sustainable pathway for girls to thrive in future STEAM opportunities.	\$5,000.00
<b>WLMS - 1 Grant</b>			<b>\$5,000.00</b>
<b>Whispering Pines Elementary School</b>			
<b>Renita Searcy</b>	Whispering Pines Running Club	The Whispering Pines Elementary Running Club is a school-based program that promotes fitness, teamwork, and goal setting among students through regular running practices and community races. Our mission is to inspire lifelong healthy habits and build confidence through physical activity. If funded, the grant will help provide race entry fees, uniforms, running shoes and healthy snacks for our runners, ensuring every student has the opportunity to participate regardless of financial need. Together, we're helping students go the distance one step at a time.	\$2,632.00
<b>WPE - 1 Grant</b>			<b>\$2,632.00</b>
<b>Woodcreek Middle School</b>			
<b>Kimberly Meaux</b>	Marty The Robot	This proposal seeks funding to purchase a class set of 15 Marty the Robot v2 humanoid robots and 15 iPads to support hands-on STEAM learning for students in both STEM and Introduction to Programming courses. These tools will allow students to move beyond screen-based coding and engage with robotics in a tangible, meaningful way. Marty the Robot offers an accessible, highly engaging platform for developing computational thinking, engineering skills, and real-world problem-solving abilities. Marty website	\$6,450.00
<b>WMS - 1 Grant</b>			<b>\$6,450.00</b>
<b>Woodland Hills Elementary School</b>			
<b>Alison Alford</b>	FEED THE MACHINE!	Project name: FEED THE MACHINE! Houston.....we have a problem! Last year, I wrote and won a grant for a Words on Wheels book vending machine. Now that the machine is in our cafeteria we need books!! I do not want this amazing book vending machine to sit empty. I want our students to truly utilize it and experience the joy of choosing their own books to read. Will you help me FEED THE MACHINE and keep our students' passion for reading FULLY fed?	\$7,550.00
<b>Molly Tierney</b>	Tiny Coders, Big Thinkers: Hands-On STEM Learning with VEX 123	Our project aims to integrate VEX 123 Robots into our PK-2 student's hands to foster early STEM engagement, problem-solving skills, and computational thinking in a hands-on, screen-free environment. By utilizing these interactive robots, students will learn foundational coding concepts such as sequencing and logic through simple touch controls. This initiative will provide young learners with an engaging and developmentally appropriate introduction to technology while reinforcing cross-curricular connections in math, science, reading, and social studies.	\$2,000.00
<b>WHE - 2 Grants</b>			<b>\$9,550.00</b>